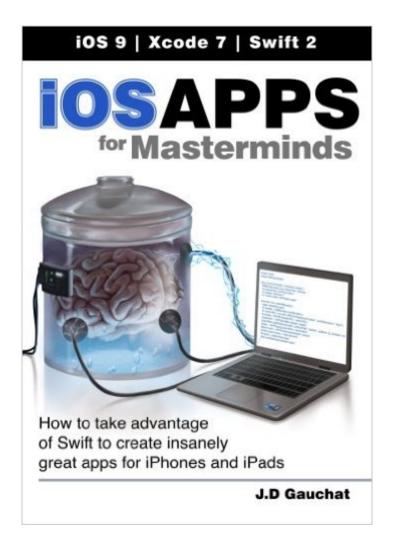
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IOS Apps For Masterminds: How To Take Advantage Of Swift To Create Insanely Great Apps For IPhones And IPads





Synopsis

iOS Apps for Masterminds leads the reader step by step to gain essential knowledge and to master complex subjects necessary to create applications for Apple devices. After reading this book, you will know how to program in Swift, how to design user interfaces, and how to work with the most powerful frameworks available for the construction of modern applications. This book is not an introduction, but instead a complete course that will teach you how to build insanely great applications from scratch. Every chapter explores both basic and complicated concepts of computer programming, the Swift language, and app development. The information is supported by fully functional examples to guide beginners and experts through every single framework included in the iOS SDK. The examples are distributed throughout the book in a specific order to gradually introduce complex topics and make them accessible to everyone. The goal of iOS Apps for Masterminds is to make you familiar with the most advanced technologies for app development. It was designed to prepare you for the future, and was written for the genius inside you, for Masterminds. This book includes: Introduction to SwiftSwift ParadigmFoundation FrameworkUIKit FrameworkAuto LayoutSize ClassesNavigation ControllersScroll ViewsTable ViewsCollection ViewsSplit View ControllerAlert ViewsNotificationsFilesArchivingCore DataiCloudCore Graphics and Quartz 2DCore AnimationAVFoundationCamera and Photos LibraryWeb ViewsContactsSensorsMapKitGesture RecognizersTimersOperation QueuesError HandlingImage and VideoInternationalization...and more!iOS app development with iOS 9, Xcode 7 and Swift 2App development, Swift programming, Create apps, Create app, iPhone apps, Build app, Swift language, develop application, Objective-C, Apple development, iOS development, iOS Apps, Program apps.

Book Information

Series: For Masterminds Paperback: 812 pages Publisher: CreateSpace Independent Publishing Platform; 1 edition (March 10, 2016) Language: English ISBN-10: 153049494X ISBN-13: 978-1530494941 Product Dimensions: 7 x 1.8 x 10 inches Shipping Weight: 3.8 pounds (View shipping rates and policies) Average Customer Review: 5.0 out of 5 stars Â See all reviews (2 customer reviews) Best Sellers Rank: #946,792 in Books (See Top 100 in Books) #112 in Books > Computers & Technology > Programming > Languages & Tools > Swift #567 in Books > Computers & Technology > Mobile Phones, Tablets & E-Readers > Programming & App Development

Customer Reviews

The introduction to Swift was a little bit long, but I guess it is intended for beginners. If you already know the basics you can ignore it. The rest is gold.

good book

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